Team A

- Ming-Han Li
- Marcel Erminy
- Fred Parke
- Dave Dubblede

Listener's Notes

Overall goal of Architecture ranch is to facilitate activities not available at Langford or on main campus

This could be realized through construction of large flexible multi-use teaching spaces that should interact and overlap one another

Large flexible enclosed/semi-enclosed spaces for infinite applications promoting interdisciplinary activities

Possibilities:

Site should combine zones for:

- -Architecture
- -Building
- -Landscape

Within these three could be:

- -Research zone
- -Construction zone
- -Teaching Zone

Architecture:

Large Space for "Hands On" construction lab utilizing large Styrofoam or similar pieces

Goal- students could build large to full-scale wall sections using light easily moveable pieces to gain understanding of design and constructability

Space for 3D construction lab

Large space for construction of virtual environment to facilitate a "virtual construction lab"

Lab not limited by size of space or availability of building spaces

Both of these present the idea of understanding architecture and design on a 1:1 scale

Building

Large space for full scale construction models

Models later demolished or disassembled for materials for future models

Allows students to get hands on experience in construction

Large space for completion of student built projects benefiting local charities

Landscape

Large flexible space for understanding of large scale landscape plans Space for rainwater management studies

The idea of a "Design Colony" was presented.

This idea involves a portion of the site due south of the baseball field being designated as the "Design colony"

This entails a collection of small structures with 1-3 people studios and living quarters

Could be used for visiting professionals or, weekend long, design intense charettes

The concepts of "Temporary vs Permanent" and "Interior vs Exterior"